

End-to-End Networking BOF

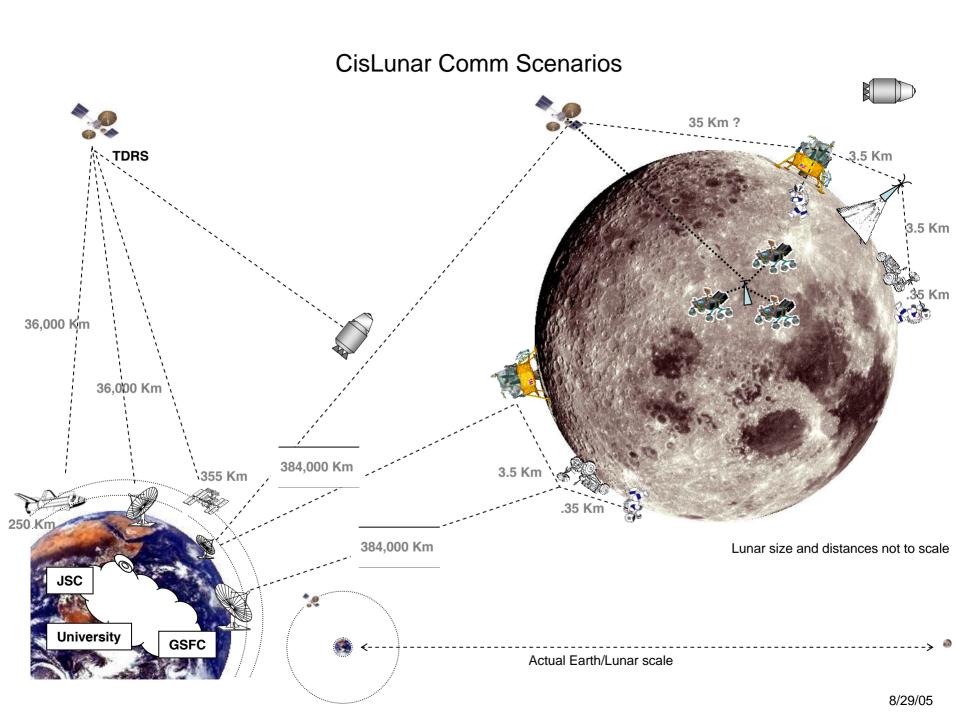
Space Internet Workshop - 5

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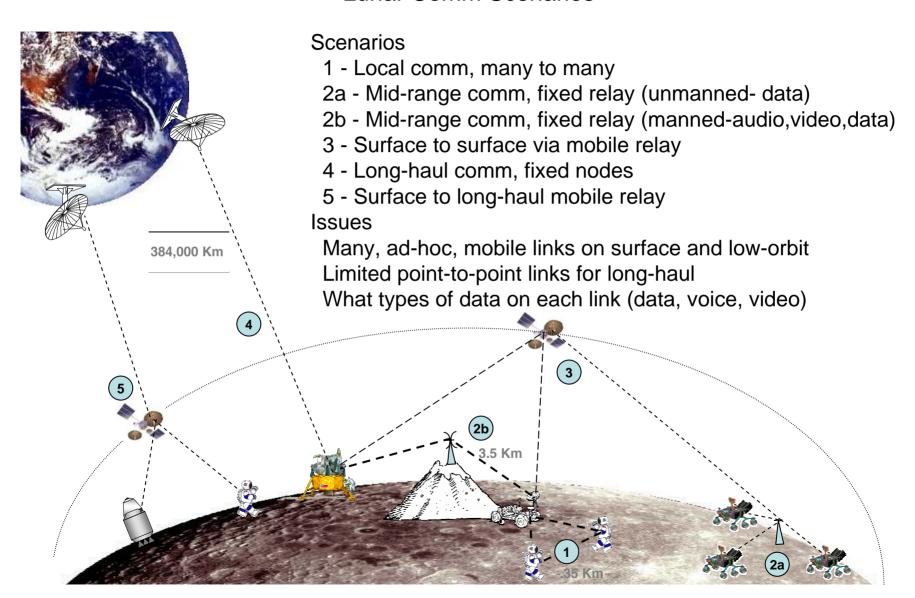
End-to-End Networking

- End-to-end testing requires definition of detailed protocols in order to do actual testing
- Defining detailed network protocols requires definition of data flows and links to be supported
- Identifying data flows requires definition of operational capabilities to be supported

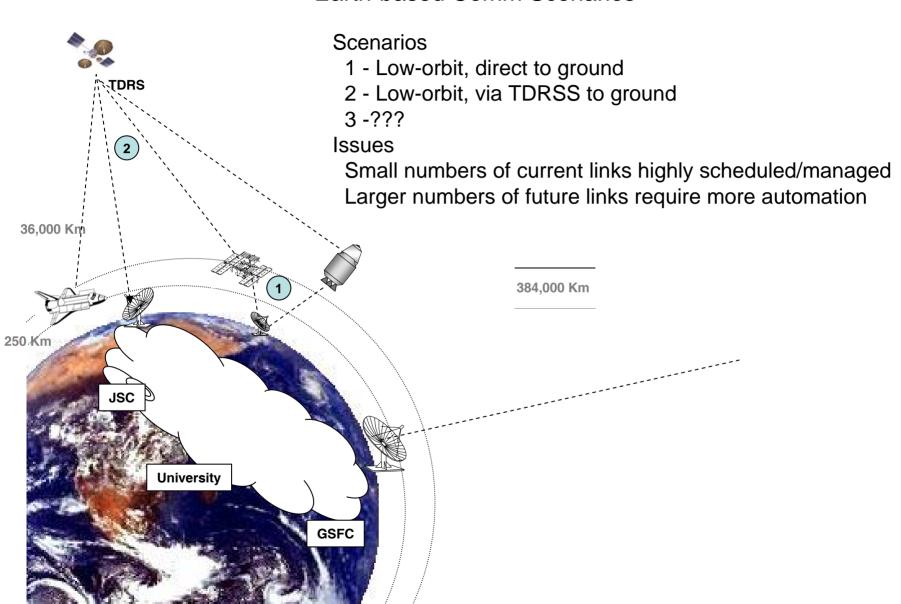
 So we started drawing some diagrams of all of the nodes and links we need to support



Lunar Comm Scenarios



Earth-based Comm Scenarios



Discussion Topics

Network Protocol Selection - IPv4 - IPv6

- IPv4 only for all future space systems
- IPv4 & IPv6
- IPv6 only for all future space systems

Network routing/mobility issues

- All links are intermittent
 - Some links managed with static routes (scheduled)
 - Some links semi-stable (stable for hours or more)
 - Some links highly mobile (stable for 5-10 minutes)
 - Some links mobile-to-mobile (neither end stationary, MANET)

Address allocation for Moon, Mars, etc.

Should there be international subnet allocations for these

Network Protocol Selection - IPv4 - IPv6

IPv4 only for all future space systems

Not much support for this approach

IPv4 & IPv6

Support both IPv4 and IPv6 in future ground and space systems

IPv6 only

- Support only IPv6 for all future space systems
- Support IPv4 & IPv6 on ground to connect space systems to ground networks

Selection issues

- Long-term operational differences?
- Certifying and supporting code for different options?
- Security and mobility support differences?