



5th Space Internet Workshop



Dynamic Bandwidth Allocation for a Space-to-ground Relay Network

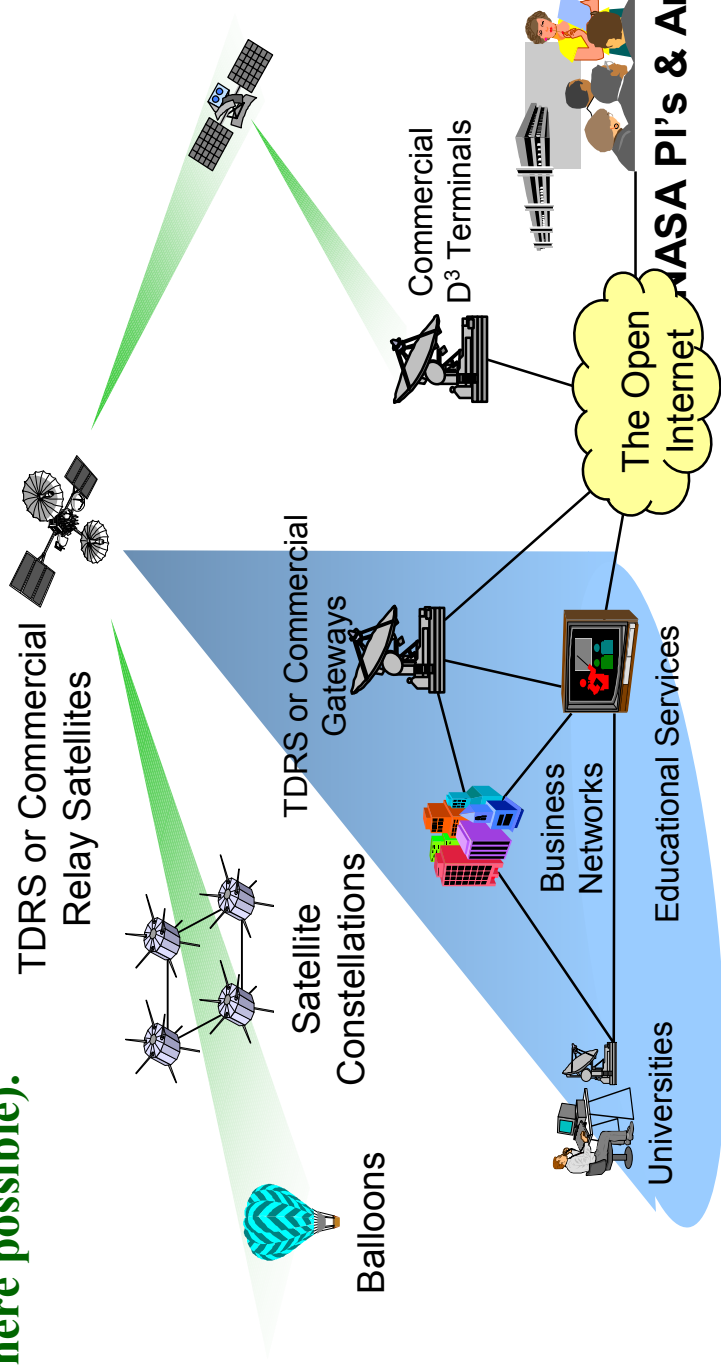
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Future Mission Network Evolution

- **NASA network supports large numbers of single or constellation spacecraft with IP-addressable instruments**
- **Mission Operation gradually evolves to a dynamic concept and uses a NASA & commercial assets for communication support; direct-to-ground as well as GEO relay solutions are employed.**
- **Commercial technology and standard communication protocols are employed (where possible).**





Broadband Satellite Communication Networks



- **An increasing number of single or constellation scientific spacecraft with IP-addressable instruments and the new NASA initiative for Moon, Mars and other planets**
- **Internet protocols connecting everybody together and leading a new development phase with wireless extensions of this network in a variety of environments**
- **The ability to use recent advances in communications technologies by investigators on Earth to enjoy a virtual presence in space**
- **Dynamic communication support for bursty mission traffic with different QoS requirements**
- **Commercial technology and standard protocols reducing development and deployment costs**



Challenges



- **Large and time-varying propagation delay**
- **Intermittent communication links**
- **Highly asymmetric or unidirectional communication links**
- **Higher BER than most terrestrial wired links**
- **Multiple mobile nodes forming a dynamic network topology**
- **High mobility (velocity), but often very predictable, since most spacecraft move along pre-defined orbits and their locations may be easily predicted.**

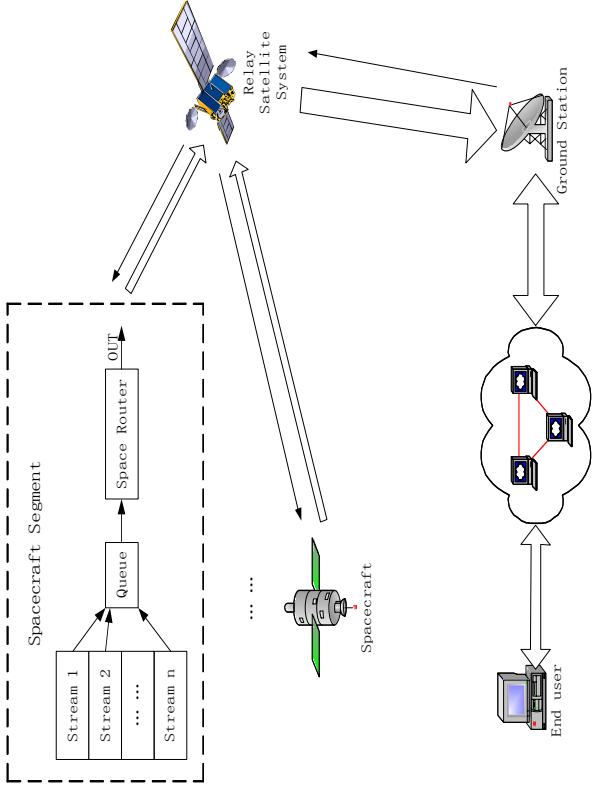


Requirements



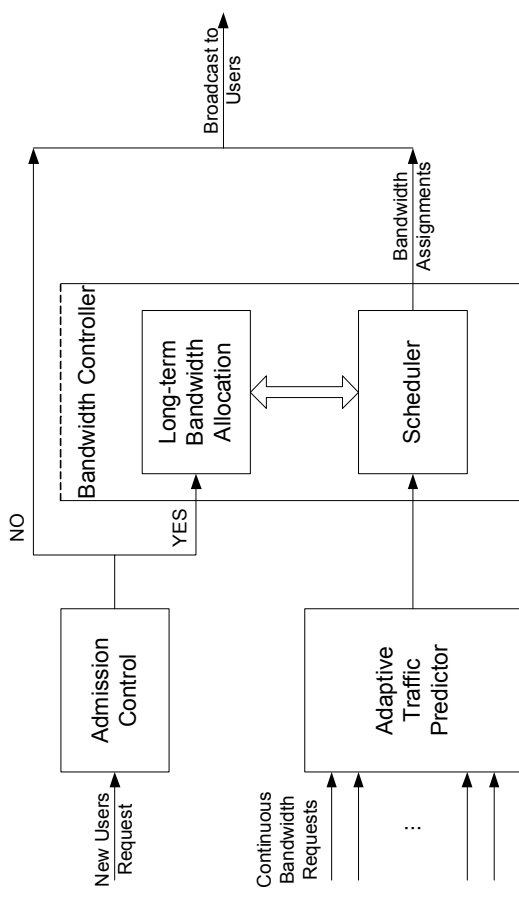
- **High resource utilization or efficiency**
- **Reliable Admission Control algorithm and QoS frameworks**
- **Efficient handover management between relay satellites**
- **Variable service classes**
- **Fairness**
- **Scalability**
- **Queue management on-board satellite**
- **Error compensation and prevention**

Network Architecture



- **Multi-access sharing among a large number of spacecraft for the downlink channel**
- **On-board scheduling and queuing among several streams for each spacecraft**

- **Admission control and initial bandwidth allocation (static, long-term)**
- **Dynamic bandwidth allocation in the ground station**



Bandwidth Allocation at the Ground Station with NCC



Traffic Sources and Admission Control



Traffic sources:

- Existing Types: mission traffic, scientific instruments traffic, high-priority telemetry control and housekeeping traffic, real-time or non-real-time video traffic
- Mapped Types: Guaranteed bandwidth traffic, Best-effort traffic and Mixed-type traffic
- Multi-State-Multi-Mode (MSMM), MM-MSMM
- Elastic traffic modeled by minimum and maximum requested bandwidth
- Our traffic source model: minimum bandwidth (c), targeted bandwidth (a), maximum bandwidth (b)

Admission Control:

- The assignment must satisfy $\sum_i c_i \leq B$
- The assigned bandwidth does not exceed the requested maximum bandwidth.



Long-term Bandwidth Allocation (Rate Control)



Kelly's Model:

► SYSTEM(U, H, A, C):

$$\text{Maximize } \sum_{s \in S} U_s(x_s)$$

$$\text{subject to } Hy = x, Ay \leq C$$

$$\text{over } x, y \geq 0.$$

Where, $U(\cdot)$ is over $[0, \infty)$, with $U(\mathbf{0}) = -\infty$, $U'(\mathbf{0}) = \infty$.

► Fairness:

$$U_{(\alpha)}(x) = -(-\log x)^\alpha, \mathbf{0} < x < 1, \alpha \geq 1.$$

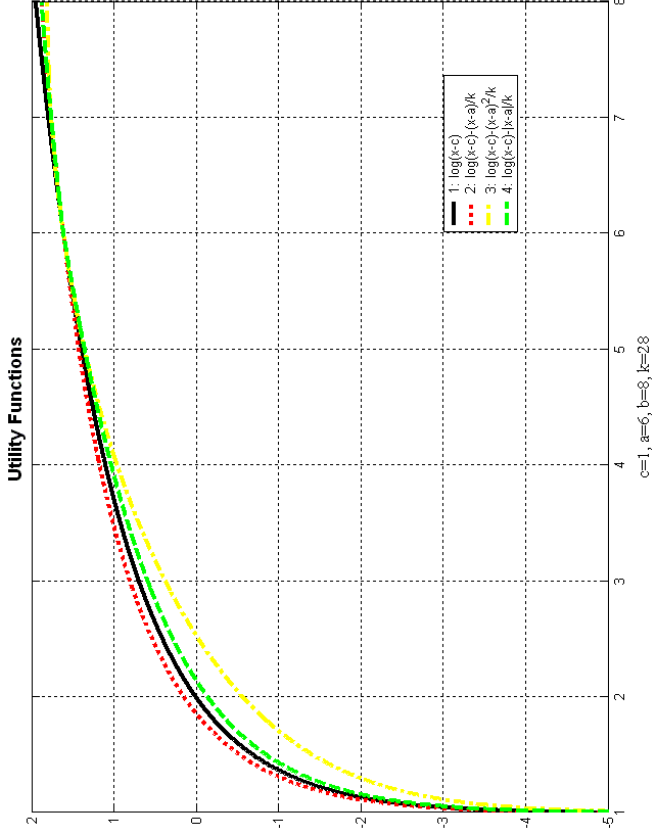
Max-min fairness, when $\alpha \rightarrow \infty$;

Proportional fairness, when $\alpha = 1$.

$$\sum_{s \in S} \frac{x_s^* - x_s}{x_s} \leq 0 \quad \sum_{s \in S} \frac{\delta x_s}{x_s} \leq 0$$



Utility Functions Discussion

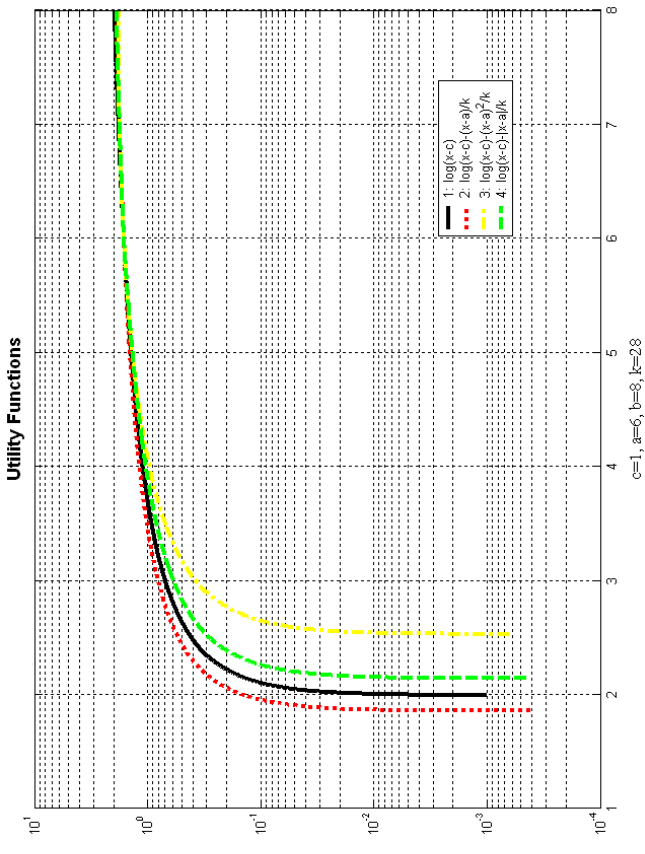


B: $U(x) = \log(x-c)$

R: $U(x) = \log(x-c) - (x-a)/k$

Y: $U(x) = \log(x-c) - (x-a)^2/k$

G: $U(x) = \log(x-c) - |x-a|/k$



$$\sum_{s \in S} \frac{\delta x_s}{x_s - c_s} \leq 0$$

$$\sum_{s \in S} U'_s(x_s) \cdot \delta x_s \leq 0$$

Minimum Bandwidth

Targeted Bandwidth

$$\sum_{s \in S} \frac{\delta x_s}{x_s - c_s} \leq \sum_{s \in S} \frac{1}{k_s}$$

Pseudo-Proportional Fairness



Long-term BW Allocation (Problem)

Optimization Problem:

$$\max \sum_{i=1}^N \left[m_i \cdot \log(x_i - c_i) - \frac{x_i - a_i}{k_i} \right]$$

$$\text{subj. to: } x_i \geq c_i, x_i \leq b_i$$

$$Ax \leq B$$

$$i = 1, 2, \dots, N$$

With assumption: $Ax_c < B$, where $x_c = [c_1, c_2, \dots, c_N]^T$.

Alternatively:

$$\max \prod_{i=1}^N (x_i - c_i)^{m_i} \cdot e^{-\frac{x_i - a_i}{k_i}}$$

Lagrangian:

$$L(x, \lambda, \beta, \mu) = \sum_{i=1}^N \left[m_i \cdot \log(x_i - c_i) - \frac{(x_i - a_i)}{k_i} \right] - \sum_{i=1}^N \lambda_i (c_i - x_i) - \sum_{i=1}^N \beta_i (x_i - b_i) - \sum_{l=1}^L \mu_l [(Ax)_l - B_l],$$

$$x_i \geq 0, \lambda_i \geq 0, \beta_i \geq 0, \mu_i \geq 0, i = 1, \dots, N,$$



Long-term BW Allocation (Solution)

Solution:

$$\forall i = 1, \dots, N, \quad \forall l = 1, \dots, L,$$

$$x_i = c_i + \min \left[(b_i - c_i), \frac{m_i}{\frac{1}{k_i} + \sum_{l=1}^L \mu_l A_{l,i}} \right]$$

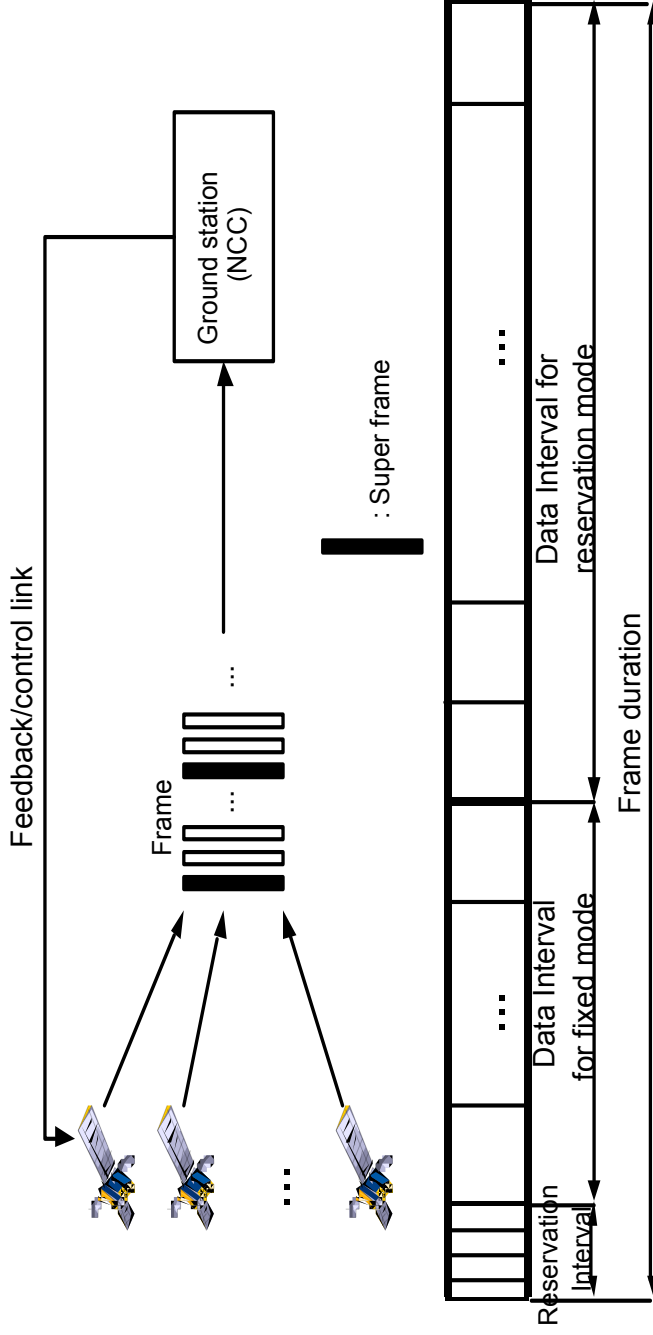
$$Ax \leq B, \quad (Ax - B)_l \cdot \mu_l = 0, \quad \mu_l \geq 0.$$

Remarks:

- m_i is the weight for the source i .
- The Lagrange multiplier μ_l is the implied cost for link l .
- k_i is the desired attenuation parameter for the source i .

Hybrid-mode TDMA Protocol with Short-term Bandwidth Allocation

- Besides the control slots, use the “piggy-back” method to send the information in the data slots
- “Out-of-date” collected information in NCC because of the long propagation delay (Need estimation)





Short-term Bandwidth Allocation (1)



- **Two different levels of scheduling:**
 - **Burst-level scheduling: performed only once during each frame and allocates timeslots to a stream within a frame in a contiguous fashion.**
 - **Packet-level scheduling: performed during each timeslot and one timeslot is assigned at a time.**
- **Burst-level scheduling is more practical and stable for our long delay satellite communications network.**
- **The scheduler generates a bandwidth allocation table (BAT) and sends it back to all the spacecraft. A BAT contains several information fields such as User_ID, First_slot, and Last_slot.**

Short-term Bandwidth Allocation (2)

Problem Formulation:

$$\text{Minimize } \sum_{k \in M_a} \sum_{l \in C} v_{kl} (D_{kl} - s_{kl})^+$$

subject to:

$$s_{kl} \leq \min(U_{kl}, D_{kl}), \quad k \in M_a, l \in C$$

$$s_{kl} \geq L_{kl}, \quad k \in M_a, l \in C$$

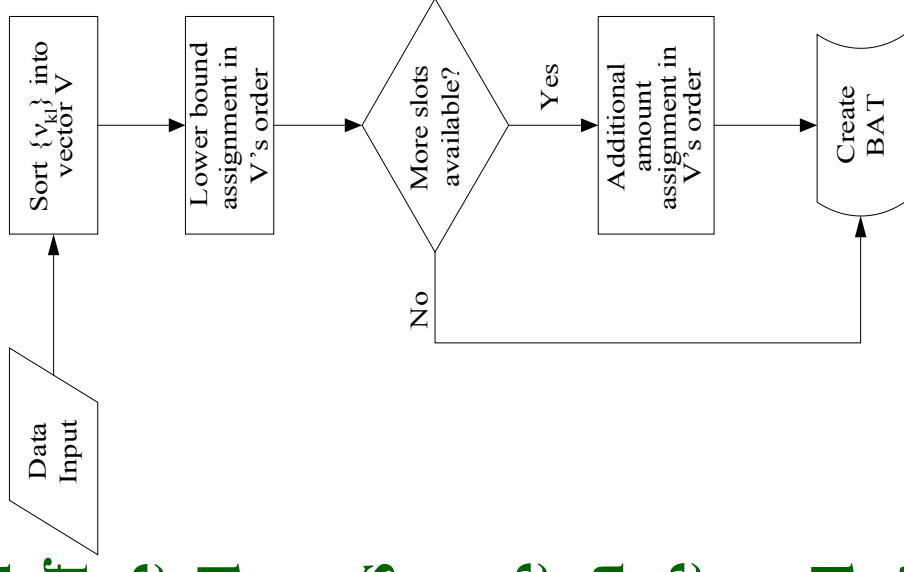
$$\sum_{k \in M_a} \sum_{l \in C} s_{kl} \leq N,$$

$$\forall s_{kl} \in \{0, 1, 2, \dots, N\}$$

- U_{kl} and L_{kl} can be assigned according to the service requirements of the streams and the practical condition of the whole channel.
- The multiple-frame bandwidth assignment for user i is in the range of $(x_i \times \text{frames} - L_i, x_i \times \text{frames} + U_i)$.

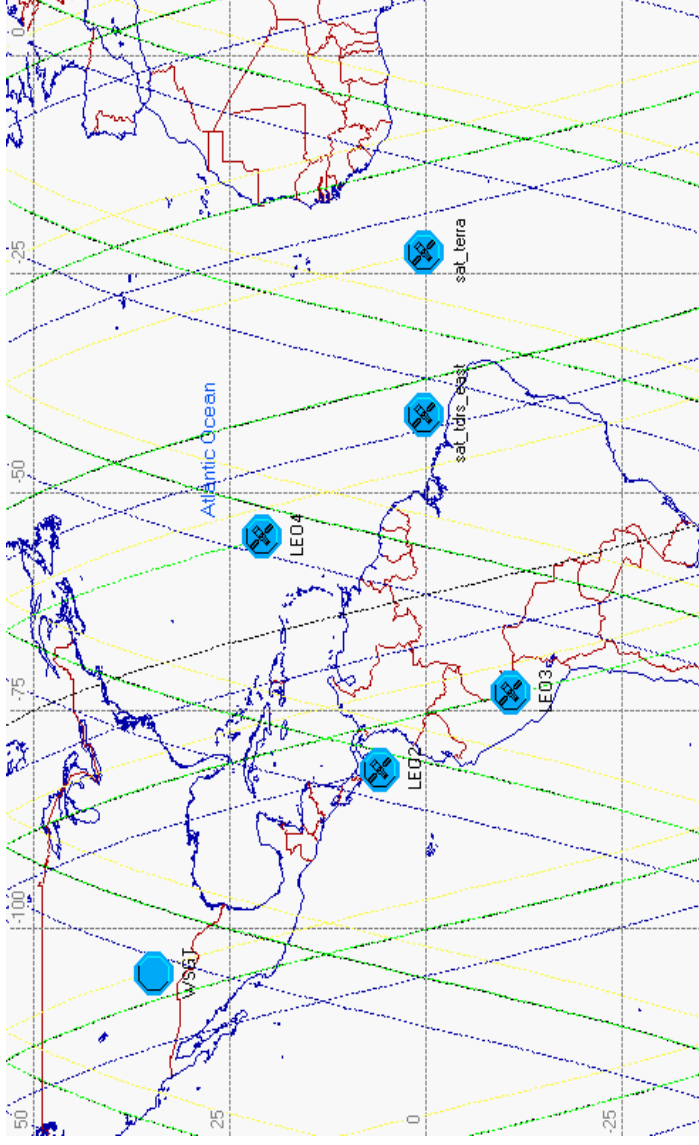
Short-term Bandwidth Allocation (3)

- **Controls applied to deal with variations in traffic dynamics and with the presence of multiple services, in order to guarantee different performance requirements and avoid congestion.**
- **Direct algorithm for distinct penalties $\{D_{kl}\}$**
- **Computation or estimation of the demands from the recent or long-term collected information during multiple frames (stability)**
- **To users with same penalties, fairness and maximum throughput considered together**



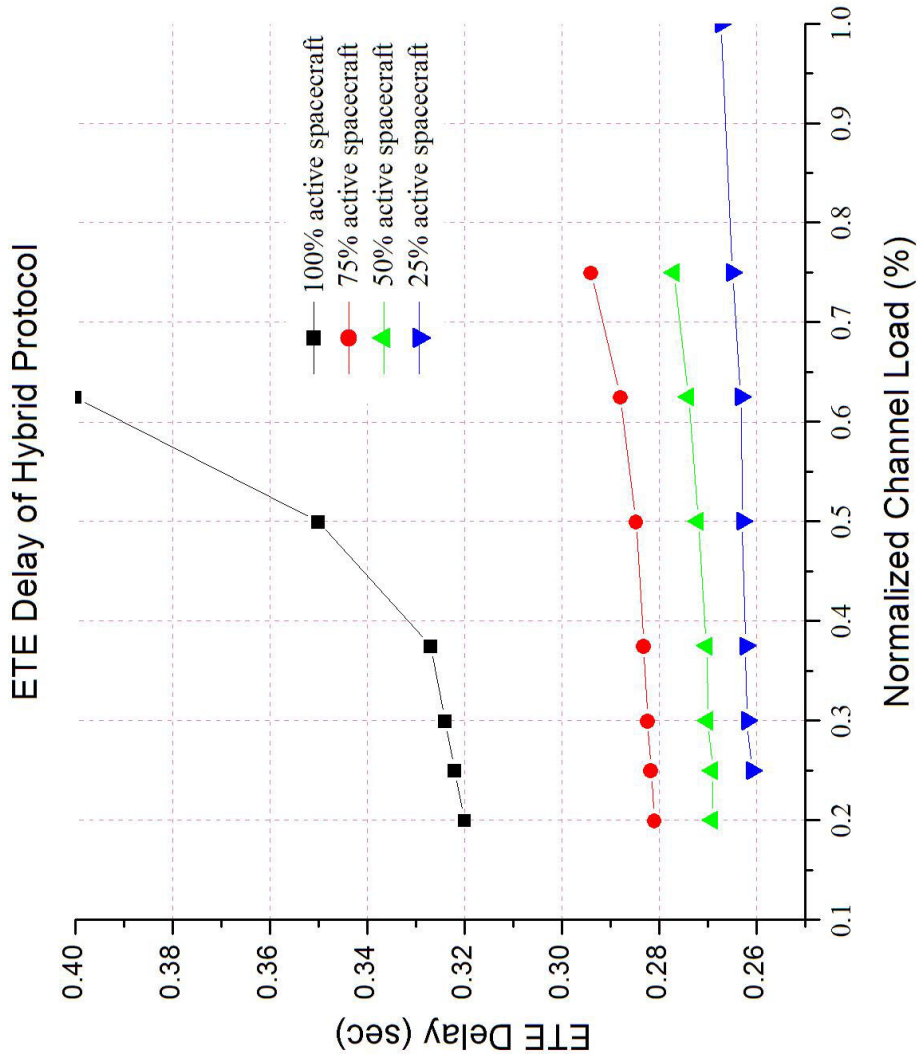
Simulation Configuration

- **RTD = 0.48~0.62 sec, Frame duration = 0.1372 sec**
- **Number of data slots per frame = 64, number of control slots per frame = 4.**
- **Channel capacity = 2Mbps, error-free**

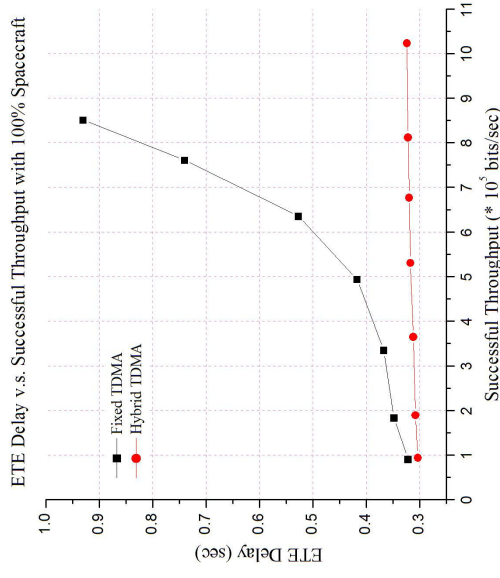
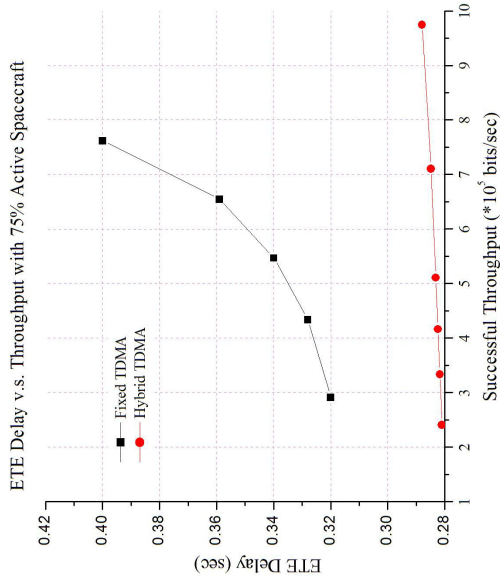
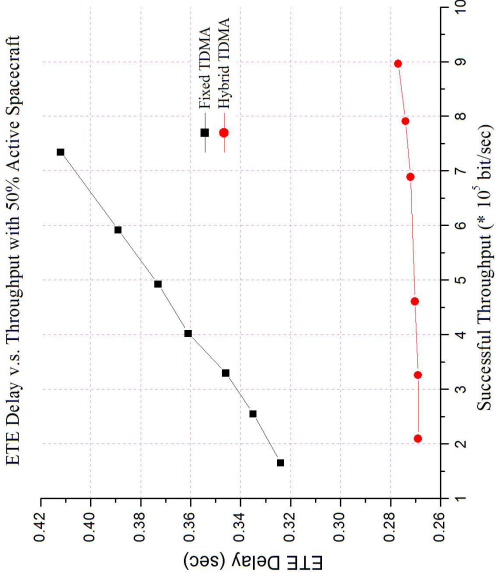
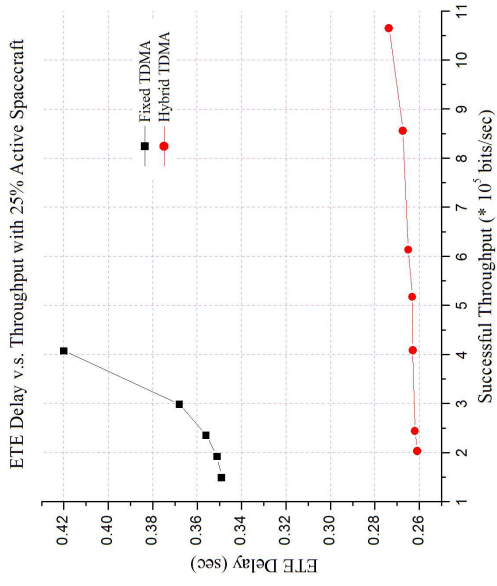




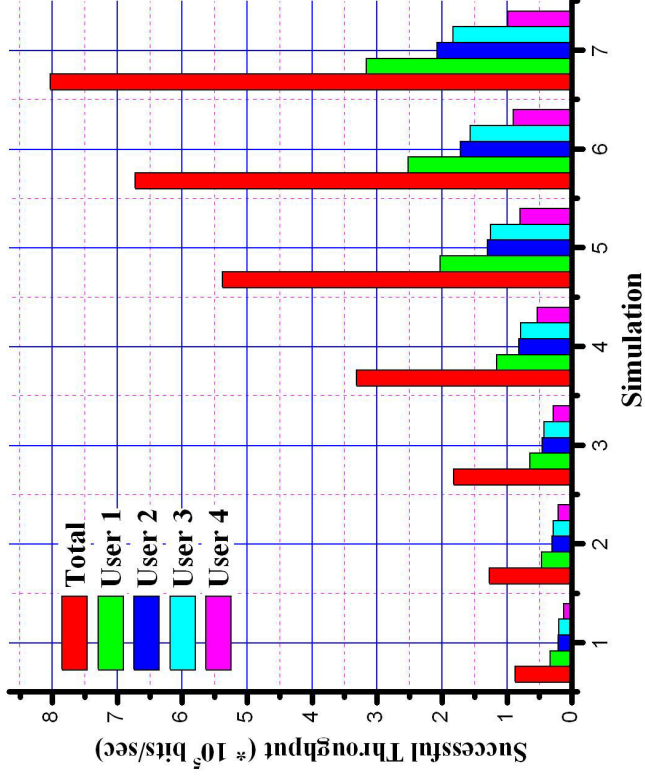
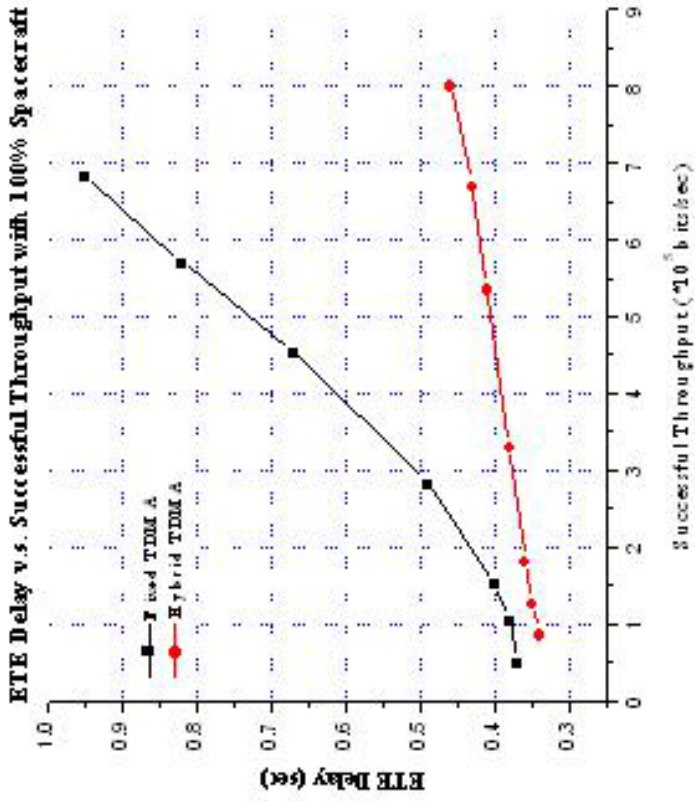
Performance of Hybrid-mode TDMA



Hybrid-mode VS Static TDMA



Hybrid-mode VS Static TDMA



ETE Delay vs. Throughput

Fairness among Users

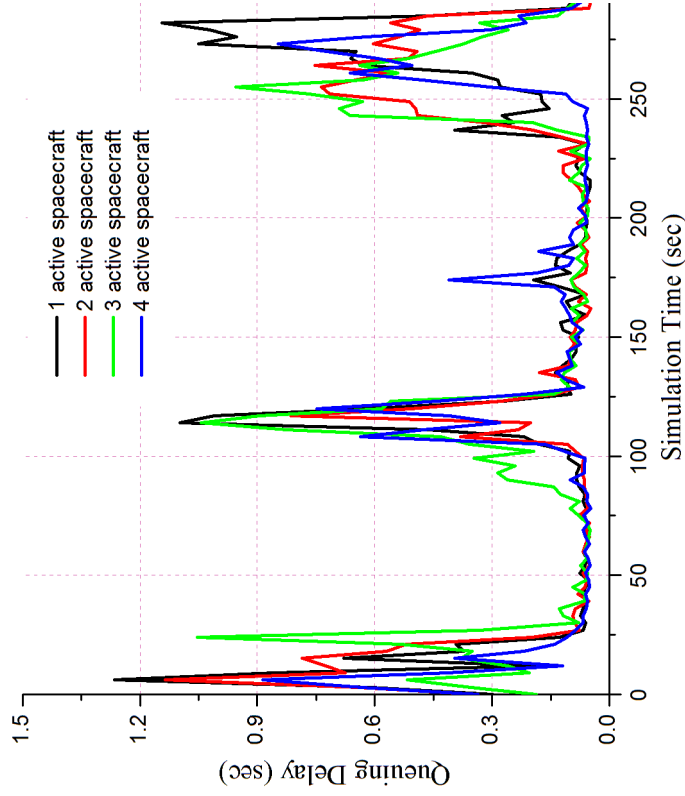
Note: The ratio of expectations of traffic loads of four users is 3:2:2:1.



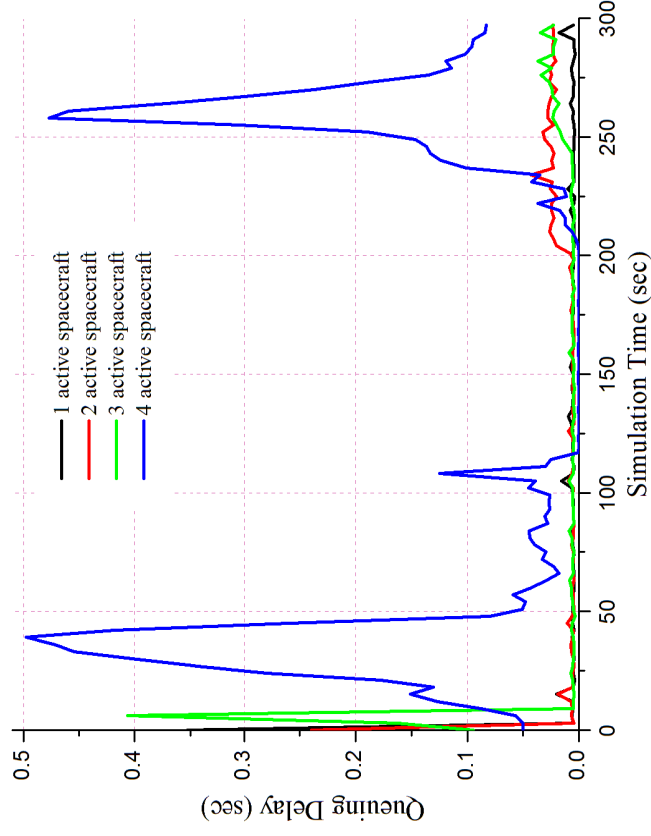
Queuing Delay On-board



Queuing Delay On-board a Specific Spacecraft in Fixed TDMA 1



Queuing Delay On-board a Specific Spacecraft in Hybrid TDMA mode





Future Work



- **In a real system spacecraft will use finite queues on-board instead of infinite queues.**
- **The effects of changing the period of performing the long-term bandwidth allocation need to be investigated.**
- **Use our results to study design trade-offs for a future broadband relay satellite constellation with on-board switching and inter-satellite links between relay spacecraft.**
- **To formulate rate-control system models (single flow or multi-flow) with heterogeneously time-varying large propagation delays, and then study its stability and other behavior.**